| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/javax/swing/ComponentInputMap.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?javax/swing//class-useComponentInputMap.html)    [**NO FRAMES**](http://docs.google.com/ComponentInputMap.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

**Uses of Class**

**javax.swing.ComponentInputMap**

| Packages that use [ComponentInputMap](http://docs.google.com/javax/swing/ComponentInputMap.html) | |
| --- | --- |
| [**javax.swing**](#3znysh7) | Provides a set of "lightweight" (all-Java language) components that, to the maximum degree possible, work the same on all platforms. |
| [**javax.swing.plaf**](#2et92p0) | Provides one interface and many abstract classes that Swing uses to provide its pluggable look-and-feel capabilities. |

| Uses of [ComponentInputMap](http://docs.google.com/javax/swing/ComponentInputMap.html) in [javax.swing](http://docs.google.com/javax/swing/package-summary.html) | |
| --- | --- |

| Methods in [javax.swing](http://docs.google.com/javax/swing/package-summary.html) that return [ComponentInputMap](http://docs.google.com/javax/swing/ComponentInputMap.html) | |
| --- | --- |
| static [ComponentInputMap](http://docs.google.com/javax/swing/ComponentInputMap.html) | **LookAndFeel.**[**makeComponentInputMap**](http://docs.google.com/javax/swing/LookAndFeel.html#makeComponentInputMap(javax.swing.JComponent,%20java.lang.Object%5B%5D))([JComponent](http://docs.google.com/javax/swing/JComponent.html) c, [Object](http://docs.google.com/java/lang/Object.html)[] keys)            Creates a ComponentInputMapUIResource from keys. |

| Uses of [ComponentInputMap](http://docs.google.com/javax/swing/ComponentInputMap.html) in [javax.swing.plaf](http://docs.google.com/javax/swing/plaf/package-summary.html) | |
| --- | --- |

| Subclasses of [ComponentInputMap](http://docs.google.com/javax/swing/ComponentInputMap.html) in [javax.swing.plaf](http://docs.google.com/javax/swing/plaf/package-summary.html) | |
| --- | --- |
| class | [**ComponentInputMapUIResource**](http://docs.google.com/javax/swing/plaf/ComponentInputMapUIResource.html)            A subclass of javax.swing.ComponentInputMap that implements UIResource. |

| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/javax/swing/ComponentInputMap.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?javax/swing//class-useComponentInputMap.html)    [**NO FRAMES**](http://docs.google.com/ComponentInputMap.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

[Submit a bug or feature](http://bugs.sun.com/services/bugreport/index.jsp)

For further API reference and developer documentation, see [Java SE Developer Documentation](http://docs.google.com/webnotes/devdocs-vs-specs.html). That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

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